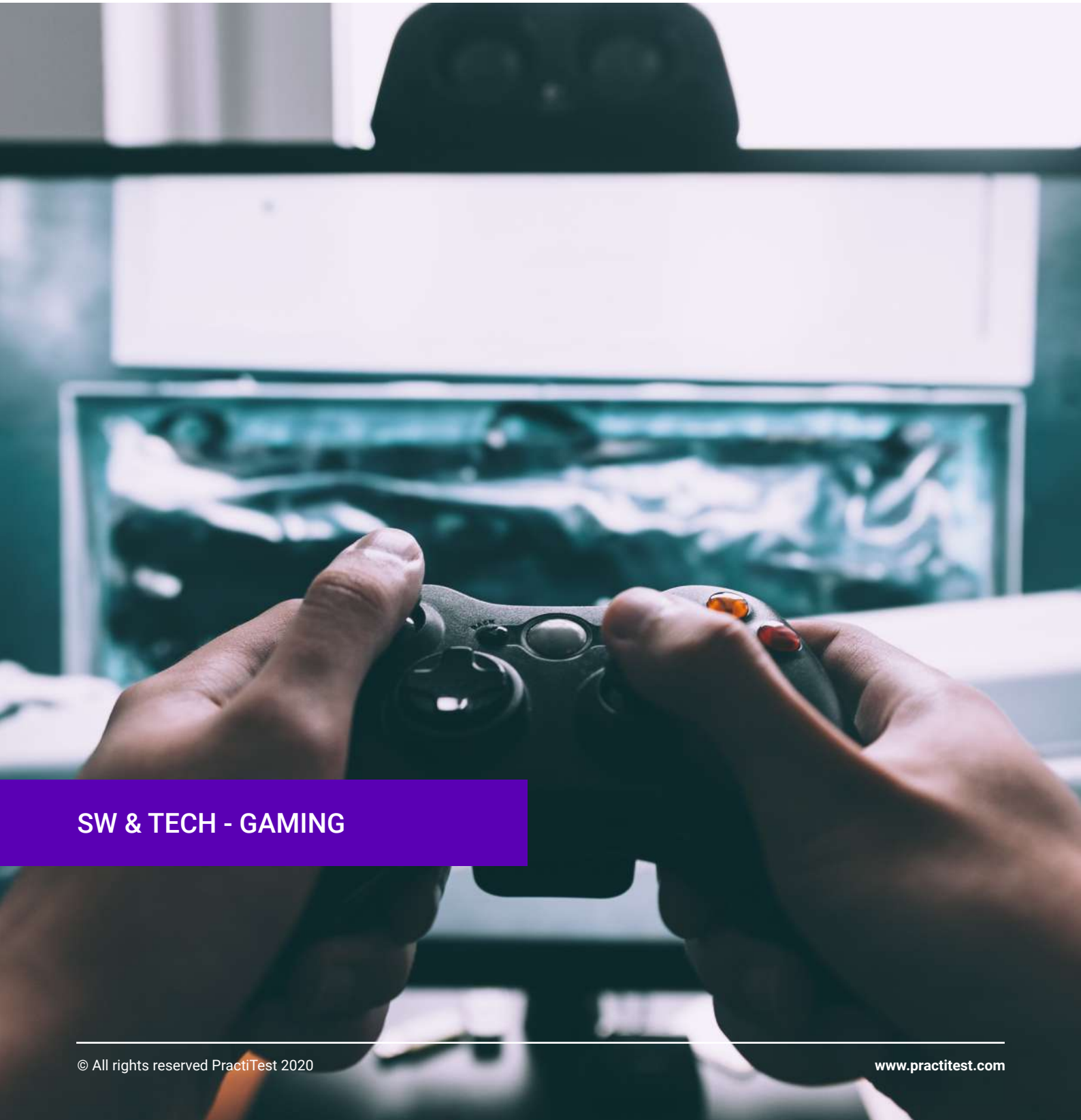
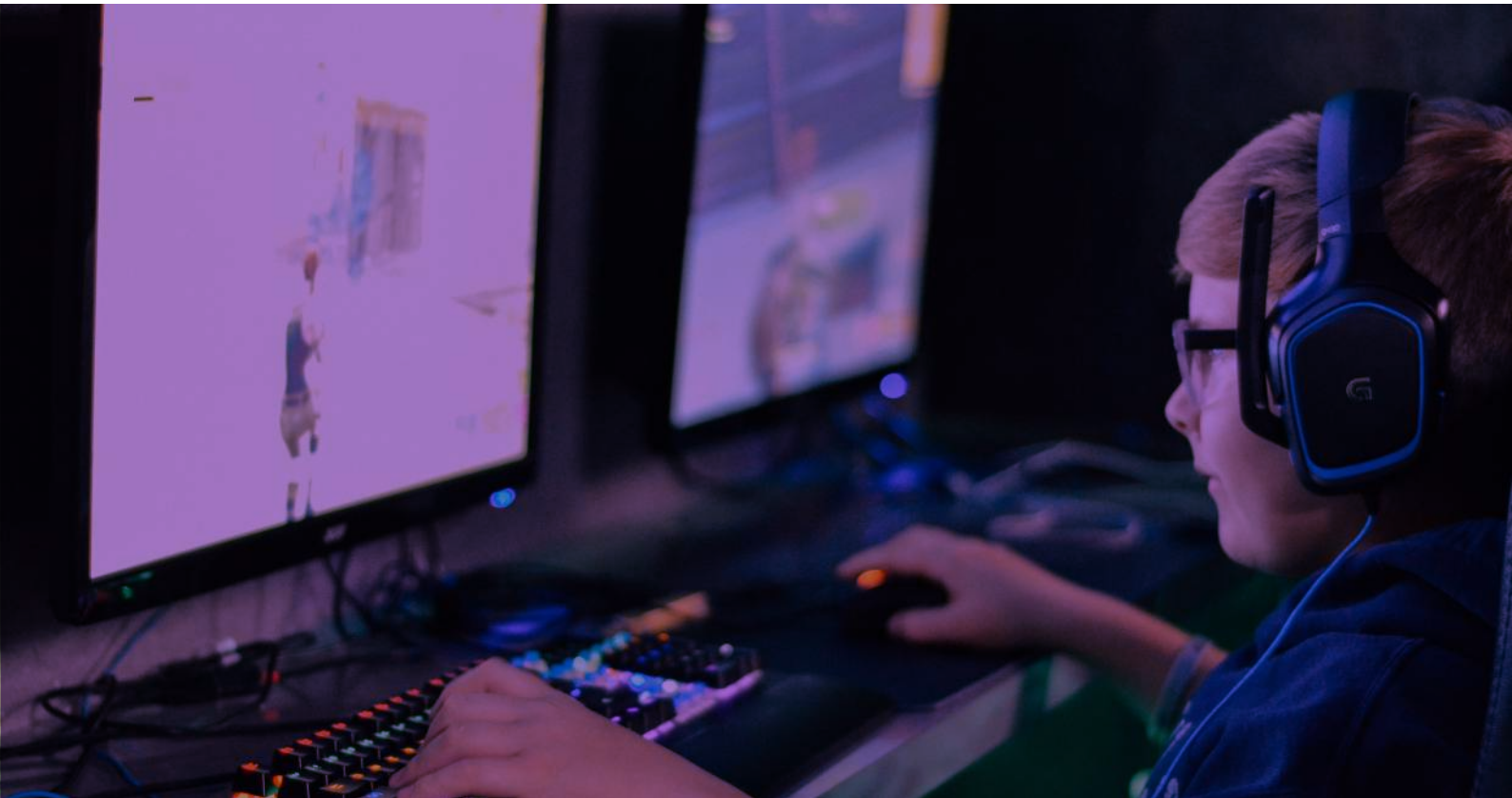


TESTING IS NOT A GAME



SW & TECH - GAMING

Roblox is a user-generated online gaming platform based in the United States. With over 15 million games created by users, Roblox is the #1 gaming site for kids and teens.



Roblox is powered by a global community of over four million developers and creators who produce their own immersive 3D multiplayer experiences using Roblox Studio, their intuitive desktop design tool. Any experience imaginable can be created on Roblox.

The Challenge

Prior to working with PractiTest,

Roblox's QA management was mostly spreadsheet based, along with a few other tools. However, this had become a very challenging test management approach, and it was hard for QA to keep up with development in this matter. "We realized we needed to have an organized system to keep track of our test-cases because our library is growing fast" says QA Engineer Syed Abbas.

The Solution

After evaluating several test management solutions they found PractiTest to be the best fit for their needs. “We found PractiTest to have



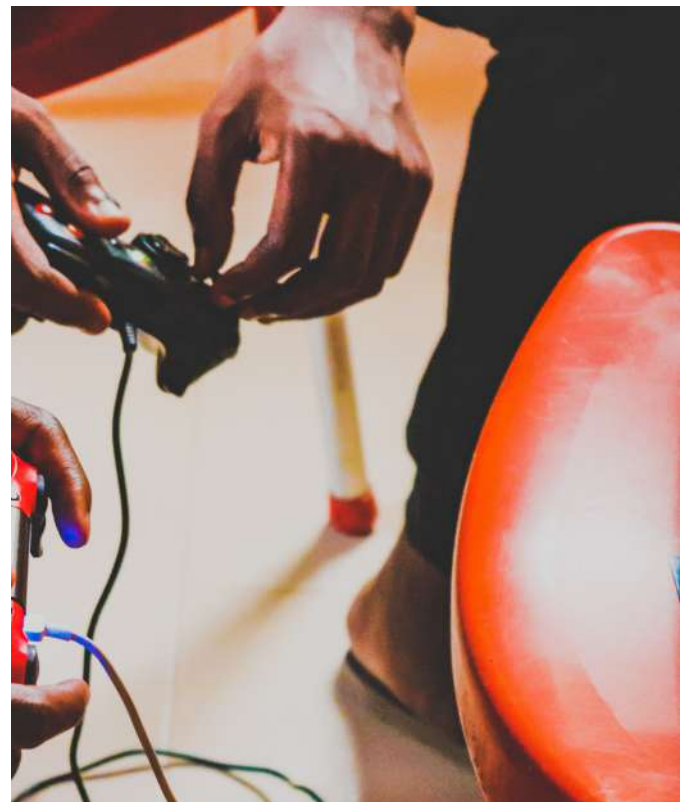
“We realized we needed to have an organized system to keep track of our test-cases because our library is growing fast”

some of the most robust features at a bargain of a price: Highly customizable, robust reporting, awesome features, all with a user friendly UI”

The Benefit

They currently have 20-30 QA personnel, over 200 developers on 6-10 teams working with PractiTest at any given time. The most noticeable benefit so far is that they are undoubtedly releasing better quality products into

PractiTest has some of the most robust features at a bargain of a price: Highly customizable, robust reporting, awesome features, all with a user friendly UI



production. Better organized and communicative QA management, means a better experience for the end user down the line as well, and it shows.